

Title Under the Sea	Project overview The aim of the project is to develop an awareness of the 5 main oceans, continents and animals living in a water habitat.	Hook Create a creature that could survive in the sea	Text(s) Lost and Found – guided reading Where the Wild Things are – guided reading Traditional Tale - literacy text Information text - non-fiction text	Maths overview Place value Addition Subtraction
Year group 2				
Driving question Do creatures change from ocean to ocean?	Key Vocabulary Continents, Pacific, Arctic, Indian, Antarctic, Atlantic, Ocean, Europe, Asia, Africa, North America, South America, Antarctica, Australia, maps, North, East, South, West, compass, atlas, habitat, micro-habitat, dead, alive, food chain, source of light, air, water, warmth, hygiene, states, shape, suitability	Intended outcome By the end of the project the overall outcome will be a presentation showing how animals live and survive in a water habitat.	Resources Maps, atlases, compasses, pictures, materials for creating animals (clay, paints, sketch books), Marc Quinn sculpture pictures, printing samples (stamps, potatoes, sponges).	Areas of learning Subjects Geography, Science, Art, DT, Music, RE, PE
How does learning build on prior understanding? Other year groups and other learning?	Content What will we learn?	Creativity How will we show our learning in different ways?	Ethos How does the project embed our values?	How will this project prepare for future learning?

<p>Link to FC –</p> <ul style="list-style-type: none"> ● Water play. ● Animals in the water. ● Understanding the world and what animals live where. <p>Link to year 1 –</p> <ul style="list-style-type: none"> ● Map work. ● Understanding a habitat. ● Understanding and using google maps. ● Naming a variety of animals. 	<ul style="list-style-type: none"> ● The names and locations of the five main oceans. ● The names and locations of the seven continents. ● Animals that live in the water. ● What animals need to survive in water. ● Which animals survive/live in which ocean. ● What a habitat is. ● What a micro-habitat is. ● How animals adapt to water as a habitat. ● Understanding a map key. ● Basic needs of what animals need to survive. ● How to create a 3D sculpture. ● Who Marc Quinn is and why he is a respected artist. 	<ul style="list-style-type: none"> ● Designing and creating an animal that would be able to survive and adapt to live in water, using clay to show understanding of 3D models. ● Creating ‘under the sea’ pictures using different forms of printing that have been discovered and created by the children. ● Listening to sounds from ‘under the sea’ and how animals communicate with each other. Choosing instruments to replicate the sounds and create own sequence of sounds to show and identify pulses and timbre. ● Children using their bodies to show how different animals move within the water. 	<ul style="list-style-type: none"> ● Being resilience to learning new and challenging vocabulary. ● Being resourceful by using materials around the classroom/school/environment to use for DT and Art models and sculptures. ● Being respectful to animals living within water and other animals in other habitats. 	<p>Link to year 3 –</p> <ul style="list-style-type: none"> ● Polar explorer – understanding what animals need to survive in that habitat. ● What food animals need to survive. ● Map skills. ● Understand the world. <p>Link to year 4 –</p> <ul style="list-style-type: none"> ● Food chains. <p>Link to year 6 –</p> <ul style="list-style-type: none"> ● How animals adapt to suit their environment.
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